

## CS110T: Programming Language1

---

### Lab 5: Control Statements



---

### Lab Objectives:

In this lab, the student will practice:

- ✓ Reading data values from the user.
- ✓ Using if and nested if statements

# Lab Exercise 1: Code Tracing



Find and discuss the output for the following codes:

a.

```
String month = "March";  
if (month.equals("February"));  
    System.out.println(month+" has 28 days");
```

March has 28 days

b.

```
int mark = 58;  
if (mark >= 60)  
    System.out.println("Your mark is: " +mark);  
    System.out.println("You are pass");
```

You are pass

# Lab Exercise 2: Code Writing (1)

a. Write a program that ask the user to enter a number then print if the number is positive. (if statement)

Output sample:

```
Enter a number: 10  
10 is positive
```

**import java.util.Scanner;**

**public class PositiveNumber {**

**public static void main(String[] args) {**

**Scanner input = new Scanner(System.in);**

**System.out.print("Enter a number: ");**

**int number = input.nextInt();**

**if (number > 0) {**

**System.out.println(number + " is positive");**

**}**

**}**

**}**

- b. Write a Java program that checks whether a given number entered by user is even or odd. (if-else statement)

**Output sample:**

```
Enter a number: 20
20 is even
```

```
Enter a number: 11
11 is
    odd
```

```
import java.util.Scanner;
```

```
public class EvenOdd {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter a number: ");
        int number = input.nextInt();

        if (number % 2 == 0) {
            System.out.println(number + " is even");
        } else {
            System.out.println(number + " is odd");
        }
    }
}
```



- c. Update the solution of (b) using **ternary operator**.

```
import java.util.Scanner;

public class EvenOddTernary {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter a number: ");
        int number = input.nextInt();

        String result = (number % 2 == 0) ? "even" : "odd";
        System.out.println(number + " is " + result);

        input.close();
    }
}
```

## Lab Exercise 3: Code Writing (2)

a) Problem Description: Write a Java program that prompts the user to enter an integer representing the day of the week (1 to 7). The program should display the corresponding day name.

- "Invalid day" for numbers less than 1 or greater than 7.
- "Monday" for 1
- "Tuesday" for 2
- "Wednesday" for 3
- "Thursday" for 4
- "Friday" for 5
- "Saturday" for 6
- "Sunday" for 7

### Output Sample:

```
Enter the day number: 5
Friday
```

```
import java.util.Scanner;
```

```
public class DayOfWeek {
```

```
    public static void main(String[] args) {
```

```
        Scanner input = new Scanner(System.in);
```

```
        System.out.print("Enter the day number: ");
```

```
        int day = input.nextInt();
```

```
        if (day < 1 || day > 7) {
```

```
            System.out.println("Invalid day");
```

```
        } else if (day == 1) {
```

```
            System.out.println("Monday");
```

```
        } else if (day == 2) {
```

```
            System.out.println("Tuesday");
```

```
        } else if (day == 3) {
```

```
            System.out.println("Wednesday");
```

```
        } else if (day == 4) {
```

```
            System.out.println("Thursday");
```

```
        } else if (day == 5) {
```

```
            System.out.println("Friday");
```

```
        } else if (day == 6) {
```

```
            System.out.println("Saturday");
```

```
        } else {
```

```
            System.out.println("Sunday");
```

```
        }
```

```
    }
```

```
}
```



b) **Problem Description:** Write a Java program that prompts the user to enter a numerical score (from 0 to 100). Based on the score, the program should display the corresponding letter grade according to the following scale:

- A for scores from 90 to 100.
- B for scores from 80 to 89
- C for scores from 70 to 79
- D for scores from 60 to 69
- F for scores below 60.
- "Invalid grade" for score less than 0 or greater than 100.

**Output Sample:**

```
Enter your score: 91
Your grade is A
```

```
import java.util.Scanner;
```

```
public class GradeCalculator {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter your score: ");
        int score = input.nextInt();

        if (score < 0 || score > 100) {
            System.out.println("Invalid grade");
        } else if (score >= 90) {
            System.out.println("Your grade is A");
        } else if (score >= 80) {
            System.out.println("Your grade is B");
        } else if (score >= 70) {
            System.out.println("Your grade is C");
        } else if (score >= 60) {
            System.out.println("Your grade is D");
        } else {
            System.out.println("Your grade is F");
        }
    }
}
```



c) Problem Description: Write a Java program that prompts the user to enter a number representing their speed (in km/h).

- "Invalid speed" for values less than 0.
- "Very Slow" for speeds between 0 and 20.
- "Normal Speed" for speeds between 21 and 60.
- "Fast" for speeds between 61 and 120.
- "Very Fast" for speeds above 120

### Output Sample:

```
Enter your speed: 150
Very Fast
```

```
import java.util.Scanner;

public class SpeedCategory {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter your speed: ");
        int speed = input.nextInt();

        if (speed < 0) {
            System.out.println("Invalid speed");
        } else if (speed <= 20) {
            System.out.println("Very Slow");
        } else if (speed <= 60) {
            System.out.println("Normal Speed");
        } else if (speed <= 120) {
            System.out.println("Fast");
        } else {
            System.out.println("Very Fast");
        }
    }
}
```



